

14:30 - 16:45	PAPER PRESENTATION-III <i>The Demon Dog and the Detective Game: How James Ellroy's Work Influenced L.A. Noire</i> Varun Bhakay <i>The World as a Text in Video Games</i> Ashish Joseph Hoovaraj C <i>Structuring Survival Horror: Resident Evil 7 and Darkwood</i> Jaswanth Arthimalla <i>Authorship in Videogames and the Goldilocks Zone of Storytelling</i> Niranjan Raju <i>DreamSMP: Heraldng the New Age of Video Game Narratives</i> Srishty Mahesh <i>History through the Eyes of an Assassin</i> Afsal Rehman H	AV Room-PG Block
14:30 - 16:00	WORKSHOP-V <i>Illustration in Speculative Fiction</i> (Participants limited to 25) Vinayak Varma	Faber Hall
14:30 - 16:30	WORKSHOP-VI <i>Finding, Fighting, and Friending: Foraging beyond fiction</i> <i>A Workshop on Fanfiction</i> Cynthia Nirmala Rajah	Aloysius Hall
16:00 - 16:15	Tea Break	
16:30 - 18:00	WORKSHOP-VII <i>Instamacy</i> Vismaya Vishwa	Faber Hall

DAY 3: 25 MARCH 2023

08:30 - 10:15	PAPER PRESENTATION-IV <i>Unpacking the Popularity of Media Commentary Video Essays</i> Apoorva Pathak <i>The Pleasure of Decontextualising: What TikTok and Instagram Reels Tell Us about Meme Culture Today</i> Nivedhana Pandian	Xavier Hall
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